# **Ethics in Computer Science**

15-112 (4/25/19)

## **Big Ideas**

Many fields have codes of ethics that practitioners are expected to follow. Medicine has the Hippocratic Oath; Journalism has the Journalist's Creed; Engineers have the Obligation of an Engineer.

Computer Science does not currently have a common code of ethics, but work is being done to fix this! The Association for Computing Machinery just adopted a new <u>Code of Ethics</u> in 2018.

We'll discuss computer science ethics in the following contexts:

- Think about the impacts that your programs will have in terms of privacy and security.
- Consider the consequences of artificial intelligence and machine learning
- And when possible, program for social good!

# **Data Privacy and Security**

#### **User Data**

Most applications collect data about users from various sources

- Data provided by the user (profile information, tweets, searches, preferences)
- Data provided by the <u>browser/system</u> (IP address, timezone, plugins, installed applications)
- Data provided by <u>other sources</u> (cookies, tracking software, data-collection companies)

**You do:** get out your computer, search Webkay and Panopticlick, see what info your browser shares

This collection of data isn't always a bad thing; you probably want Grubhub to know where you live if you want to get your food! But use of user data has gotten more complicated in recent years...

## **Data Economy**

Why are so many companies interested in data collection? **Data has become the economy of the internet**. Most websites are supported by advertising, and advertisers pay more for targeted ads.

Websites have a strong incentive to get the best data possible on their users, so they get paid more for advertisements.

Even companies that don't rely on advertising have a use for user data- they can **sell it to other companies**. This has become common practice in recent years, but has also received pushback from consumers.

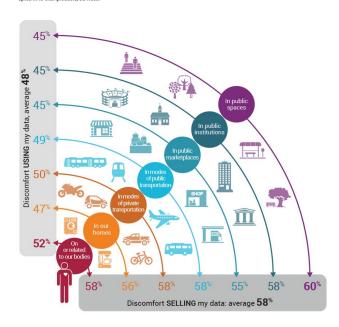
## **Using Data in Your Programs**

When you use user data as part of your programs, you need to be conscious of **how it is being used** and **whether users would be okay with that data being shared**.

There are also legal restrictions on the treatment of certain types of data. In the EU, the GDPR gives users certain rights over their data; in the US, data generated by children (COPPA) and data generated by students (FERPA) is protected.

FIGURE 4 ROUGHLY HALF OF ALL CONSUMERS HIGHLY UNCOMFORTABLE WITH COMPANIES USING AND SELLING THEIR DATA IN PHYSICAL SPACES

Q. How comfortable are you with companies USING vs. SELLING your data in each of the following areas, assuming you have opted-in to their products/services.



Note: These percentages reflect all respondents who, on a scale of 1-5 rated their comfort level as a 1 (Extremely uncomfortable) or 2 (Uncomfortable) with companies using vs. selling their data across each physical space.

Source: Consumer Perceptions of Privacy in the Internet of Things, Altimeter Group, 2015 Base: n=2062 respondents



## **Privacy**

Users may want to protect their data from others for a variety of reasons.

- Personal- a user might have religious/cultural views on privacy.
- **Safety-** a user may identify with a persecuted minority in their country, or may have a health problem that could jeopardize their job
- Practical- a user probably doesn't want to share their credit card number with the world!

You should consider all of these factors when sharing any user data outside of a system.

## **Security**

Even if you have good intentions towards protecting user data, that data may still be compromised if your system is not **secure**.

Computer systems are constantly under threat of attack from outside sources for economic, personal, or ideological reasons. No system is perfectly secure, but it is our responsibility as programmers to make our systems as secure as possible.

In the event that user data is breached, it is the responsibility of the data collector to alert users to the breach **quickly**.

## **Keeping Systems Secure**

The field of computer security is huge! As an introduction, here are a few basic pointers to keep in mind:

- Encrypt sensitive communications. Any data you send via the internet can be read by others on the network. Encrypting that data means that others will only see nonsense, not the data you send.
- Never store login data in plaintext. Instead, convert the user's data using a hash function, and store that. You can still compare a user's entered password to the one stored in the database, but if an adversary gets access to the database, they don't have the password itself.



## **More Security Pointers**

- Restrict what kind of input users can provide. SQL injections are commonly used to get access to databases via text entry.
  Restrict input size and type to avoid this.
- Be vigilant against social engineering attacks. Most hacking is not done via technical means. Instead, most hackers trick others into giving them access to systems via phishing emails or phone calls. Always be careful before clicking on links or downloading content.



# Artificial Intelligence and Machine Learning

#### Promise of ML and Al

Artificial Intelligence: the study of how to build machines that are 'intelligent', that can observe their environment and act to achieve goals.

Machine Learning: one approach used to train Als. It trains a machine to 'learn' a model of how a system works using many inputs and expected outputs. The Al can recognize patterns and make predictions on new data.

ML has great potential for automating tasks and improving life, but there are **potential drawbacks**.

#### ARTIFICIAL INTELLIGENC

A program that can sense, reason, act, and adapt

#### MACHINE LEARNING

Algorithms whose performance improve as they are exposed to more data over time

#### DEEP Learning

Subset of machine learning in which multilayered neural networks learn from vast amounts of data

## **Bias in Machine Learning**

Machine Learning is highly dependent on the data that is provided to train the system. If there is bias in the data, that bias will be **propagated** into the rules the machine learns.

This has caused huge problems in <u>image</u> recognition systems, which are often trained on data produced by the computer programmers who write the algorithms, and who are not representative of the rest of the world.

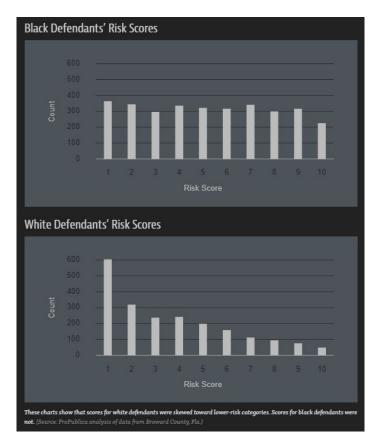
Gender	Darker	Darker	Lighter	Lighter	Largest
Classifier	Male	Female	Male	Female	Gap
Microsoft	94.0%	79.2%	100%	98.3%	20.8%
FACE**	99.3%	65.5%	99.2%	94.0%	33.8%
IBM	88.0%	65.3%	99.7%	92.9%	34.4%



## **Bias in Machine Learning**

This has also caused problems in <u>algorithms for</u> <u>determining bail</u>, which have shown systematic bias on race.

This bias is compounded by the problem of **explainability.** An Al cannot explain *why* it makes decisions; it just makes them. This is a problem when the algorithm is making an important decision about a person's life.



## **Effect of ML on Communication**

We've seen in recent elections how networks of bots can be used to spread misinformation through a community. Bots that masquerade as real people can be used to affect communities at scale, putting text communication at risk.

Recent advances in technology have also made it possible to <u>edit videos convincingly</u>. This may have <u>major repercussions on public discourse</u>. Similar work is being done in <u>audio editing</u>.

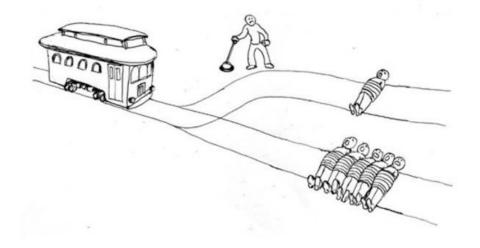




## **Ethics in Al Design**

Finally, the programmers of Artificial Intelligence need to consider the repercussions of their design decisions while creating an AI.

Consider the <u>Trolley Problem</u>, and apply it to a <u>self-driving car</u>. Should the car protect its passenger, or should it optimize for the greatest preservation of human life?



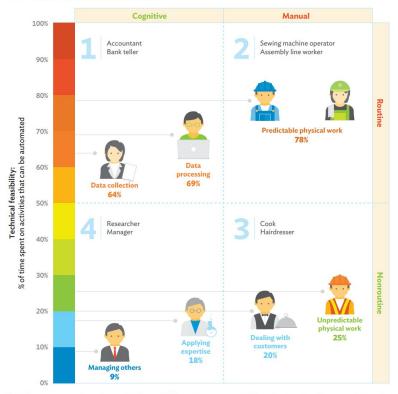
## **Ethics in Al Design**

At a broader level, consider the effect that AI automation has on jobs.

Many of the most common jobs in the modern day are likely to be automated in the next twenty years.

Potentially the job sector will grow to find new employment opportunities for workers, but this will still cause disruption.

#### 2.1.9 Impact of automation on jobs



Note: Percentages are from Frey and Osborne (2017) estimates on probability of automation. Framework is based on Acemoglu and Autor (2011).

# **Programming for Social Good**

## **CS for Social Good**

All of this may seem to paint a grim picture of computer science as a field. However, as with all other fields of study, programming is a tool- how it affects the world depends on what you do with it.

Here at CMU, they are many groups working to improve the world using programming as a tool. There are hundreds more in the world outside of CMU, at local, state, and global levels. Look for opportunities to use your new skills!

You can find a list of social good programs to check out here: https://www.cs.cmu.edu/~112/notes/notes-social-conscience.html

## That's it!

Remember: next Tuesday will be a debug-a-thon, and next Thursday will be all-day-office-hours.

Also, there will be a **TP Showcase** next Thursday night.

Here's your attendance link: <a href="http://bit.ly/112attend-end">http://bit.ly/112attend-end</a>